Basic Fantasy Role-Playing Game

Character Name _____ Campaign _____

Spells:	1st	2nd	3rd	4th	5th	6th

First Level Magic-User Spells

Charm Person	
Detect Magic	
Floating Disc	
Hold Portal	
Light*	
Magic Missile	
Magic Mouth	
Protection from Evil	
Read Languages	
Shield	
Sleep	
Ventriloquism	

Second Level Magic-User Spells

Continual Light*	
Detect Evil	
Detect Invisible	
ESP	
Invisibility	
Knock	
Levitate	
Locate Object	
Mirror Image	
Phantasmal Force	
Web	
Wizard Lock	

Third Level Magic-User Spells

Clairvoyance	
Darkvision	
Dispel Magic	
Fireball	
Fly	
Haste*	
Hold Person*	
Invisibility 10‘ radius	
Lightning Bolt	
Protection from Evil 10’ radius	
Protection from Normal Missiles	
Water Breathing	

Fourth Level Magic-User Spells

Charm Monster	
Confusion	
Dimension Door	
Growth of Plants*	
Hallucinatory Terrain	
Ice Storm	
Massmorph	
Polymorph Other	
Polymorph Self	
Remove Curse*	
Wall of Fire	
Wizard Eye	

Fifth Level Magic-User Spells

Animate Dead	
Cloudkill	
Conjure Elemental	
Feeblemind	
Hold Monster*	
Magic Jar	
Passwall	
Telekinesis	
Teleport	
Wall of Stone	

Sixth Level Magic-User Spells

Anti-Magic Shell	
Death Spell	
Disintegrate	
Flesh to Stone*	
Geas*	
Invisible Stalker	
Lower Water	
Projected Image	
Reincarnate	
Wall of Iron	