

# MUTANT CRAWL CLASSICS ARTIFICIAL INTELLIGENCE

AI Name

Attack Init

Hit Dice

Armor Class

Hit Points

Action Dice

Movement Rate

Fort Save

Ref Save

Will Save

AI Type / Description

Illustration

Attacks

Melee Attacks	Check	Damage / Effect
Ranged Attacks	Check	Damage / Effect

AI Abilities

Intelligence	Questions Answered	Answers Correctly%
Ego	General Obedience	
AI Recognition	Conditions	