

WEAPONS

| WEAPON | TO HIT ADJ. | DAMAGE | RANGE/AMMO/NOTES | WEIGHT |
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ARMOR AND DEFENSIVE DEVICES

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| ARMOR AND SHIELD | | WEIGHT |
| PROTECTIVE DEVICES | | |
| OTHER NOTES | | |

MONEY AND BARTER

| | | |
|-----------------|--------|--------|
| GOLD | SILVER | COPPER |
| OTHER VALUABLES | | |

RETAINERS / HIRELINGS

| RETAINER | PROFESSION/LEVEL |
|----------|------------------|
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OTHER EQUIPMENT

| EQUIPMENT / NOTES | WEIGHT |
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LEVEL BONUSES

LEVEL CHARACTER UPDATES

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| 1 | |
| 2 | |
| 3 | |
| 4 | |
| 5 | |
| 6 | |
| 7 | |
| 8 | |
| 9 | |
| 10 | |
| 11 | |
| 12 | |
| 13 | |
| 14 | |
| 15 | |
| 16 | |
| 17 | |
| 18 | |
| 19 | |
| 20 | |

OTHER NOTES